

PLAY THAT FUNKY MUSIC

FLUTE/PICC.

♩ = 105-108

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score is written for Flute/Piccolo in 4/4 time. It consists of eight staves of music. The key signature is one flat (B-flat). The score includes various musical notations such as eighth notes, sixteenth notes, and rests. There are several measure numbers in parentheses: (5), (7), (13), (21), (25), (37), (42), and (6). The music features a mix of melodic lines and rhythmic patterns, including some triplet markings. The score ends with a double bar line.

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PLAY THAT FUNKY MUSIC

1st B♭ CLARINET

♩ = 105-108

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score is written for a 1st B♭ Clarinet in 4/4 time. It consists of nine staves of music. The key signature is one sharp (F#), and the tempo is marked as 105-108 beats per minute. The score includes various musical notations such as eighth notes, quarter notes, and half notes, along with dynamic markings like accents (^) and slurs. Rehearsal marks are indicated by circled numbers: 5, 7, 13, 21, 25, 37, and 42. The piece concludes with a double bar line and repeat dots.

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PLAY THAT FUNKY MUSIC

1st B♭ CLARINET

♩ = 105-108

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score is written for a 1st B♭ Clarinet in 4/4 time. It consists of eight staves of music. The key signature is one sharp (F#), and the tempo is marked as 105-108 beats per minute. The score includes various musical notations such as eighth notes, quarter notes, and half notes, along with dynamic markings like accents (^) and slurs. Rehearsal marks are indicated by circled numbers: 5, 7, 13, 6, 21, 25, 2, 37, 1., 2., and 42. The music features a mix of eighth and quarter notes, often beamed together, and includes some chromatic movement. The piece concludes with a double bar line.

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PLAY THAT FUNKY MUSIC

2ND B♭ CLARINET
♩ = 105-108

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score is written for a 2nd B♭ Clarinet in 4/4 time. It consists of nine staves of music. The key signature is one sharp (F#), and the tempo is marked as 105-108 beats per minute. The score includes various musical notations such as eighth notes, quarter notes, and half notes, along with dynamic markings like accents (^) and slurs. Rehearsal marks are indicated by circled numbers: 5, 7, 13, 21, 25, 37, and 42. A first ending bracket is shown above the staff starting at measure 37, and a second ending bracket is shown below the staff starting at measure 42. The piece concludes with a double bar line at the end of the final staff.

PLAY THAT FUNKY MUSIC

ALTO SAX

♩ = 105-108

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score is written for Alto Saxophone in 4/4 time, with a key signature of two sharps (F# and C#). The tempo is marked as 105-108 beats per minute. The score consists of 42 measures, organized into 10 systems of two staves each. The notation includes various rhythmic values (quarter, eighth, and sixteenth notes), rests, and dynamic markings such as 'mf' (mezzo-forte) at measure 21. Rehearsal marks are indicated by circled numbers: 2, 5, 13, 21, 25, 37, and 42. A first and second ending are marked with '(1.)' and '(2.)' above measures 37-42. A specific instruction '(37) (1st x ONLY)' is written above the first ending. A note '(Both X's)' is placed below the first staff of the 10th system. The score concludes with a double bar line at measure 42.

PLAY THAT FUNKY MUSIC

TENOR SAX

♩ = 105-108

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score is written for Tenor Saxophone in 4/4 time, with a key signature of one sharp (F#). The tempo is marked as 105-108 beats per minute. The score consists of ten staves of music. It begins with a treble clef and a key signature of one sharp. The first staff contains measures 1 through 5, with a repeat sign after measure 4. The second staff contains measures 6 through 12, with a repeat sign after measure 11. The third staff contains measures 13 through 19, with a repeat sign after measure 18. The fourth staff contains measures 20 through 26, with a repeat sign after measure 25. The fifth staff contains measures 27 through 33, with a repeat sign after measure 32. The sixth staff contains measures 34 through 40, with a repeat sign after measure 39. The seventh staff contains measures 41 through 47, with a repeat sign after measure 46. The eighth staff contains measures 48 through 54, with a repeat sign after measure 53. The ninth staff contains measures 55 through 61, with a repeat sign after measure 60. The tenth staff contains measures 62 through 68, with a repeat sign after measure 67. The score includes various musical notations such as eighth notes, quarter notes, half notes, and full notes, as well as rests, ties, and dynamic markings like *f* and *mf*. There are also performance instructions like "(1. 2.)" and "(BOTH X'S)".

PLAY THAT FUNKY MUSIC

BARI SAX

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score is written for Bari Sax in 4/4 time. It consists of eight staves of music. The key signature has two sharps (F# and C#). The score includes various musical notations such as eighth notes, sixteenth notes, and rests. There are several dynamic markings: *mf* (mezzo-forte) at the beginning, *sfz* (sforzando) at measures 21 and 25, and *ff* (fortissimo) at measure 42. Rehearsal marks are indicated by circled numbers: 5, 13, 21, 25, 37, and 42. A first and second ending bracket is shown between measures 37 and 42. A key change to B major (one sharp) is indicated at measure 37 with the instruction "(Both x's)". The score ends with a double bar line at the final measure.

PLAY THAT FUNKY MUSIC

1st TRUMPET

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score for the 1st Trumpet part of "Play That Funky Music" is written on ten staves. The key signature is one sharp (F#), and the time signature is 4/4. The score includes various musical notations such as eighth notes, sixteenth notes, and rests. Rehearsal marks are indicated by circled numbers: 2, 5, 13, 21, 25, 37, and 42. A first ending bracket labeled (1.) and a second ending bracket labeled (2.) are present between measures 37 and 42. The piece concludes with a double bar line.

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PLAY THAT FUNKY MUSIC

2ND TRUMPET

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score for the 2nd Trumpet part is written on eight staves in treble clef with a key signature of one sharp (F#). The tempo is marked as 105-108 beats per minute. The score includes various musical notations such as eighth notes, quarter notes, and half notes, along with dynamic markings like 'f' (forte). Rehearsal marks are indicated by circled numbers: 2, 5, 13, 21, 25, 37, and 42. The piece concludes with a double bar line.

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PLAY THAT FUNKY MUSIC

3RD TRUMPET

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

$\text{♩} = 105-108$

2 5 13 21 25 37 42

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PLAY THAT FUNKY MUSIC

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

F HORNS
♩ = 105-108

2

5

13

21

25

37

42

1.

2.

1st x ONLY

BOTH X'S

PLAY THAT FUNKY MUSIC

B $\flat$ HORNS

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

2

5

13

21

25

37

42

Both's

1st ONLY

PLAY THAT FUNKY MUSIC

1ST TROMBONE

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

5) w/ HORNS *mf*

13) *f*

21) *sfz*

25) *f*

37) *f*

42) *f*

1. 2.

PLAY THAT FUNKY MUSIC

2ND TROMBONE

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALL

The musical score is written for a 2nd Trombone in bass clef with a key signature of one flat (Bb). It consists of nine staves of music. The tempo is marked as 105-108 beats per minute. The score includes various musical notations such as eighth and sixteenth notes, rests, and dynamic markings. Rehearsal marks are numbered in circles: 5, 13, 21, 25, 37, and 42. The piece concludes with a double bar line.

PLAY THAT FUNKY MUSIC

BARMONEL (B.C.)

♩ = 105-108

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

(5) *mf*

(13)

(21) *mf*

(25) *ff*

(37) (1st x ONLY)

(Both x's)

(1.) (2.) (42)

PLAY THAT FUNKY MUSIC

BARITONE (I.C.)

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

PLAY THAT FUNKY MUSIC

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

TUBA
♩ = 105-108

The musical score for the Tuba part is written on ten staves. It begins with a treble clef and a key signature of one flat (B-flat). The tempo is marked as 105-108 beats per minute. The score includes various musical notations such as eighth notes, quarter notes, and half notes, along with dynamic markings like *f* (forte), *mf* (mezzo-forte), and *sfz* (sforzando). There are also articulation marks like accents (^) and slurs. Rehearsal marks are indicated by circled numbers: 5, 13, 21, 29, 37, and 42. A double bar line with first and second endings is present between measures 37 and 42. A handwritten note "(Both x's)" is written above measure 37. The score concludes with a final double bar line.

PLAY THAT FUNKY MUSIC

BELLS

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score for 'PLAY THAT FUNKY MUSIC' is written for Bells. It consists of 8 staves of music. The tempo is marked as $\text{♩} = 105-108$. The score includes various musical notations such as triplets (indicated by a '3' over a group of notes), circled measure numbers (5, 13, 21, 25, 37, 42), and first/second endings (labeled '1.' and '2.'). The music is written in a key signature of one sharp (F#) and a 4/4 time signature. The notation includes eighth notes, quarter notes, and half notes, with some measures containing rests.

PLAY THAT FUNKY MUSIC

XYLOPHONE

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

PLAY THAT FUNKY MUSIC

SNARE DRUMS
♩ = 105-108

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

Handwritten drum notation for snare drums, featuring various rhythmic patterns, accidentals, and dynamic markings. The notation is written on a single staff with a treble clef and a key signature of one sharp (F#). The tempo is marked as 105-108 beats per minute. The notation includes various rhythmic patterns, including eighth and sixteenth notes, and rests. Dynamic markings include *f* (forte) and *mf* (mezzo-forte). The notation is divided into measures by bar lines. Some measures are marked with circled numbers: 5, 13, 21, 25, 31, 37, 42, and 49. There are also markings for *Cym.* (cymbal), *Hi-HAT*, and *RIDE*. The notation is written in a style that suggests it was composed by hand.

PLAY THAT FUNKY MUSIC

BASS DRUMS

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score for bass drums is written on eight staves. The first staff begins with a treble clef, a key signature of one sharp (F#), and a 4/4 time signature. The tempo is marked as 105-108 beats per minute. The score includes various rhythmic patterns, including eighth and sixteenth notes, and rests. Measure numbers 5, 13, 21, 25, 37, and 42 are circled. There are also measure numbers 1 and 2 in a box. The score ends with a double bar line.

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PLAY THAT FUNKY MUSIC

QUAD TOMS

$\text{♩} = 105-108$

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score is written for four staves, each representing a tom drum. The notation includes various rhythmic patterns, including eighth and sixteenth notes, and rests. The score is divided into measures, with measure numbers 5, 13, 21, 25, 37, and 42 circled. There are also handwritten annotations: 'sfz' (sforzando) under measures 21 and 25, and '1. 2.' (first and second endings) under measures 37 and 42. The score is written in a key signature of one sharp (F#) and a 4/4 time signature.

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PLAY THAT FUNKY MUSIC

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

AUX. PERC.
♩ = 105-108

(1) (COWBELL) 4 (5) 8 (13) 8

(21) (C.B.) f

(25) 8 2 2 (C.B.) (TAMB.)

(37) 1.

(42)

PLAY THAT FUNKY MUSIC

ELECTRIC BASS

♩ = 105-108

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

The musical score is written for electric bass in 4/4 time. It consists of 42 measures across eight staves. The key signature has one flat (B-flat). The score includes various musical notations such as eighth notes, quarter notes, and half notes, often beamed together. There are several repeat signs and first/second endings. Performance markings include *mf* (mezzo-forte), *sfz* (sforzando), and *ff* (fortissimo). Measure numbers 5, 13, 21, 25, 37, and 42 are circled. A bracket labeled 'Both x's' spans measures 37 and 38. The score ends with a double bar line.

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PLAY THAT FUNKY MUSIC

Music by ROBERT PARISSI
Arranged by CHRIS McDONALD

BASS DRUMS

$\text{♩} = 105-108$

The musical notation for the bass drum part consists of ten staves. The first staff begins with a treble clef, a key signature of one sharp (F#), and a 4/4 time signature. The tempo is indicated as 105-108 beats per minute. The notation includes various rhythmic patterns such as eighth notes, sixteenth notes, and quarter notes, often grouped with beams. There are several measures of rests indicated by a double bar line. Measure numbers are circled at the beginning of certain staves: (5), (13), (21), (25), (37), and (42). Some measures contain triplets, indicated by a '3' over a bracket. The notation ends with a double bar line on the final staff.

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PLAY THAT FUNKY MUSIC

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CYMBALS

$\text{♩} = 105-108$

Handwritten musical notation for Cymbals, showing four staves with various rhythms and markings:

- Staff 1: $\text{♩} = 105-108$, ♩ (AT SNARES/RIDE) 4, 5, 8, 13, 8
- Staff 2: 21, 4, 25, 8, 2, 2
- Staff 3: 31, (HI-HAT) 3, 1., 2., 42, (RIDE) 4
- Staff 4: 10 CRASH